# A Dozen Ways to Get the Testing Bug



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http://nofluffjuststuff.com



# Learning Was Painful







# Why Even Try?



- I don't have time to test
- Testing is boring
- I'm afraid changes will break something
- My designs don't always work
- I have a tendency to over-engineer

# Why I'm Now Hooked



Testing helps me write better code, faster!

# What I Mean By Testing



- Tests that support programming
  - Clarify thinking
  - (Find bugs)
  - What programmers do

- Not tests that verify a product
  - Uncover errors and omissions
  - What "QA" does

# 1. Let Computers Do Boring Stuff



- Replace visual inspection with automated checking
- Automation isn't testing, but it gives us time to test
- Computers are bored
- Go after low-hanging fruit first



# Manual Testing



```
public static void main(String args[]) {
   Spreadsheet sheet = new Spreadsheet();

   System.out.println("Cell reference:");
   sheet.put("A1", "5");
   sheet.put("A2", "=A1");
   System.out.println("A2 = " + sheet.get("A2"));

   System.out.println("\nFormula calculation:");
   sheet.put("A1", "5");
   sheet.put("A2", "2");
   sheet.put("B1", "=A1*(A1-A2)+A2/3");
   System.out.println("B1 = " + sheet.get("B1"));
}
```

```
Cell reference:
A2 = 5

Formula calculation:
B1 = 15
```

# **JUnit**



- A computer's taskmaster
- De facto unit-testing tool for Java
- Tests are self-checking and unambiguous
- Simple to use

## Computer-Checked Assertions



```
assertTrue(boolean condition)
assertFalse(boolean condition)
assertEquals(Object expected, Object actual)
assertEquals(float expected, float actual, float delta)
assertSame(Object expected, Object actual)
assertNotSame(Object expected, Object actual)
assertNull(Object o)
assertNotNull(Object o)
fail([String message])
```

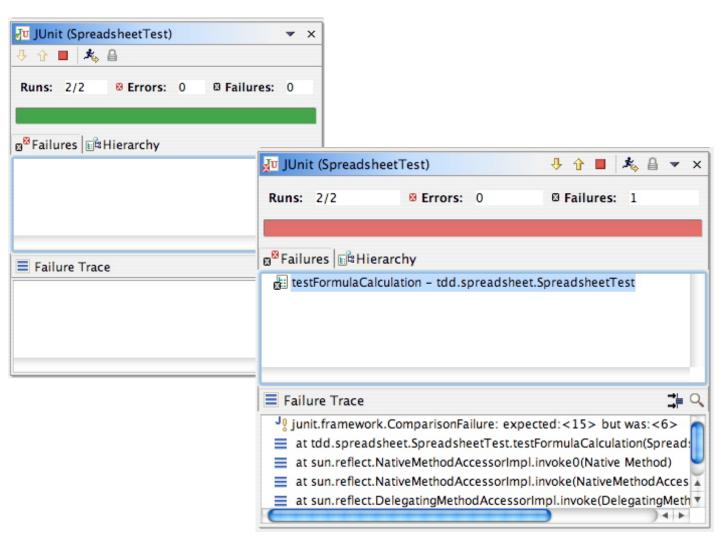
## Automated Testing



```
public class SpreadsheetTest extends TestCase {
  public void testCellReference() {
    Spreadsheet sheet = new Spreadsheet();
    sheet.put("A1", "5");
    sheet.put("A2", "=A1");
    assertEquals("5", sheet.get("A2"));
  }
  public void testFormulaCalculation() {
    Spreadsheet sheet = new Spreadsheet();
    sheet.put("A1", "5");
    sheet.put("A2", "2");
    sheet.put("B1", "=A1*(A1-A2)+A2/3");
    assertEquals("15", sheet.get("B1"));
```

#### Green Is Good!





#### Benefits of Automated Tests



- Increase in value over time
- Automated change detectors
- Refactoring courage
- Executable documentation

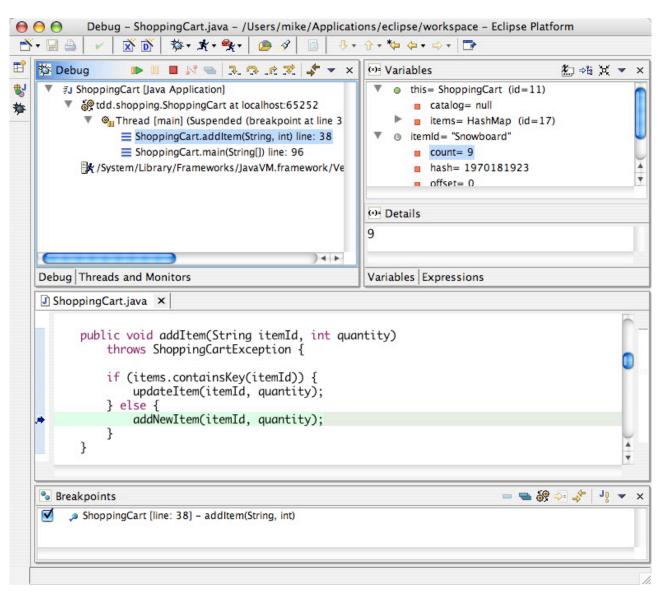
# 2. Stop Debugger Testing



- It's not a regression testing tool
- Mental assertions are error-prone and boring
- Debugger time isn't recyclable
- Debugger sessions aren't reusable by others

## Is This Time Well Spent?





#### Automated Tests Scale



- Codify debugger assertions in an automated test
- And listen to the pain in trying to do so
  - It's really trying to tell you something
- Then run the tests at the push of a button

## 3. Assert Your Expectations



- Test-driven development recipe:
  - I. Write new code only after an automated test has failed
  - 2. Refactor to keep the code clean

- Don't you already have a mental test?
- TDD formalizes and refines that thought process

#### Put A Stake in the Ground



```
import junit.framework.TestCase;

public class ShoppingCartTest extends TestCase {
    public void testAddItems() {
        ShoppingCart cart = new ShoppingCart();
        cart.addItems("Snowboard", 1);
        cart.addItems("Lift Ticket", 2);
        cart.addItems("Snowboard", 1);
        assertEquals(4, cart.itemCount());
    }
}
```

#### Code Toward the Goal



- Now make the test pass
- Simplest possible solution
- Then refactor and re-run the test

- Writing tests afterwards isn't nearly as fun!
  - And it's usually more difficult

#### Question?



Doesn't that mean I spend a lot of time writing tests?

# Yes!

But the rest of the time you're making those tests pass.

# 4. Think of It as Design



- TDD is a design technique
  - Clarifies your thinking
  - Validates design decisions
  - Encourages loose coupling

- Pay careful attention to difficulties writing tests
- If code is difficult to test, it's difficult to use

## Design Decision



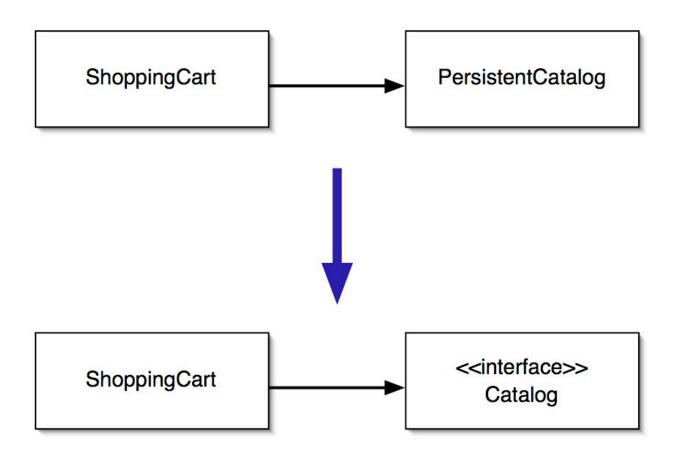
```
public void testGetItem() {
    ShoppingCart cart = new ShoppingCart();
    cart.addItems("ISBN123", 1);

    Iterator items = cart.items();
    Product item = (Product)items.next();

    assertEquals("Confessions of an 00 Hired Gun",
        item.getDescription());
    assertEquals(9.95, item.getUnitCost(), 0.0);
    assertEquals(1, item.getQuantity());
}
```

# Breaking Dependencies





# Design By Interface



```
public interface Catalog {
    public void addProduct(String key, Product p);
    public Product getProduct(String key);
}
```

# Decouple By Composition



```
public void testGetItem() {
  Catalog catalog = new InMemoryCatalog();
  catalog.addProduct("ISBN123",
    new Product("Confessions of an OO Hired Gun", 9.95));
  ShoppingCart cart = new ShoppingCart(catalog);
  cart.addItems("ISBN123", 1);
  Iterator items = cart.items();
  Product item = (Product)items.next();
  assertEquals("Confessions of an 00 Hired Gun",
    item.getDescription());
  assertEquals(9.95, item.getUnitCost(), 0.0);
  assertEquals(1, item.getQuantity());
}
```

# 5. Build Safety Nets



- Legacy code without tests is a liability
- Be pragmatic about scope
- Use existing safety nets
- Makes refactoring safe



# 6. Learn by Checked Example



- Write checked examples to learn APIs
- Safe context for learning
- Builds up a knowledge base
- Regression suite for new releases

#### Lucene Search Test



```
public class LuceneLearningTest extends TestCase {
  public void testIndexedSearch() throws Exception {
    Directory indexDirectory = new RAMDirectory();
    IndexWriter writer =
      new IndexWriter(indexDirectory, new StandardAnalyzer(), true);
    Document document = new Document();
    document.add(Field.Text("contents", "Learning tests build confidence!"));
    writer.addDocument(document);
    writer.close();
    IndexSearcher searcher = new IndexSearcher(indexDirectory);
    Query query = new TermQuery(new Term("contents", "confidence"));
    Hits hits = searcher.search(query);
    assertEquals(1, hits.length());
```

## Lucene Knowledge Base



```
public class LuceneLearningTest extends TestCase {
  private IndexSearcher searcher;
  public void setUp() throws Exception {
   Directory indexDirectory = new RAMDirectory();
    IndexWriter writer = new IndexWriter(indexDirectory, new StandardAnalyzer(), true);
   Document document = new Document();
    document.add(Field.Text("contents", "Learning tests build confidence!"));
   writer.addDocument(document);
   writer.close();
    searcher = new IndexSearcher(indexDirectory);
  public void testSingleTermQuery() throws Exception {
   Query query = new TermQuery(new Term("contents", "confidence"));
   Hits hits = searcher.search(query);
   assertEquals(1, hits.length());
  public void testBooleanQuery() throws Exception {
    Query query = QueryParser.parse("tests AND confidence", "contents", new StandardAnalyzer());
   Hits hits = searcher.search(query);
   assertEquals(1, hits.length());
}
```

# Ruby Knowledge Base



```
class RubyArrayTest < Test::Unit::TestCase</pre>
  def testPushPopShift
    a = Array.new
    a.push("A")
    a.push("B")
    a.push("C")
    assert_equal(["A", "B", "C"], a)
    assert_equal("A", a.shift)
    assert_equal("C", a.pop)
    assert_equal("B", a.pop)
    assert_equal(nil, a.pop)
  end
  def testCollect
      a = ["H", "A", "L"]
      collected = a.collect { |element| element.succ }
      assert_equal(["I", "B", "M"], collected)
  end
end
```

# 7. Corner Bugs



- Before you can fix a bug, you must find it
- You have expectations for how the code should work
- The bug is fixed when the test passes
- And it's cornered for life

## 8. Expand Your Toolbox



- Be creatively lazy about building testing tools
- The open source world is teeming
- Pick the right tool for the job

#### How Do I Test This?



```
public class ShoppingServlet extends HttpServlet {
    ...
    public void
    addRequestedItem(HttpServletRequest request, ShoppingCart cart) {
        String itemId = request.getParameter("item");
        String quantity = request.getParameter("qty");
        cart.addItem(itemId, new Integer(quantity).intValue());
    }
    ...
}
```

# Mock Objects Framework



- http://mockobjects.com
- Core framework with expectation classes
- Specialized JDK and J2EE frameworks (e.g. servlets)

# **Mocking Servlets**



```
public void testAddRequestedItem() throws Exception {
  ShoppingServlet servlet = new ShoppingServlet();
  MockHttpServletRequest request = new MockHttpServletRequest();
  request.setupAddParameter("item", "Snowboard");
  request.setupAddParameter("qty", "1");
  ShoppingCart cart = new ShoppingCart();
  servlet.addRequestedItem(request, cart);
  assertEquals(1, cart.getItems().size());
  Product item = cart.getItem("Snowboard");
  assertEquals("Snowboard", item.getId());
  assertEquals(1, item.getQuantity());
}
```

Green

# Don't Stop There!



- JUnit is a framework, not an application
- NUnit
- CppUnit
- TestUnit (Ruby)
- HttpUnit
- XMLUnit
- Google is a programmer's best friend

### 9. Make It Part of Your Build Process



- Capitalize on the testing investment
- Build should fail if any test fails
- Instills confidence in the build

## Batch Testing with Ant



```
<target name="test" depends="compile-tests">
   <junit haltonfailure="true">
     <batchtest>
       <fileset dir="${build.dir}"</pre>
         includes="**/*Test.class" />
     </batchtest>
     <formatter type="plain" usefile="false" />
     <classpath refid="test.classpath" />
 </junit>
</target>
```

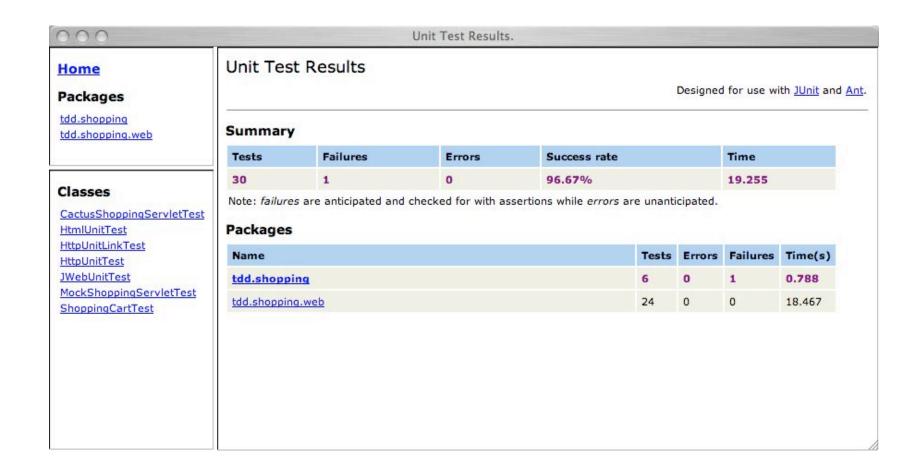
## Here's Your Build Process



#### ant test

#### Radiate Confidence





#### Schedule The Build



- CruiseControl or Anthill
- Prevents integration hell
- Flushes out dependencies ("works on my machine")



## **Build Status**





Refresh



Dependency Groups

Create New Dependency Group

Minutes to next build		
23	<u>Edit</u>	Delete
0	Edit	Delete
		23 <u>Edit</u>

Build Queue
tdd -- Being built

Anthill version 1.6.3.67

11.

## 10. Buddy Up



- It's more fun that way
- You can cover more ground
- Keep each other accountable
- Share experiences



#### 11. Travel With a Guide



- You and your buddy may stumble into same pitfalls
- A guide can keep you from getting bogged down
- Customized training is best
- Find a good mentor

## 12. Practice, Practice, Practice



- Don't expect it to be easy
- Don't expect to test everything

- Write one good automated test a day
  - Next week you'll have 5!

Run all your tests when you change code

# And Before Long...





## Summary



- Testing helps me write better software, faster
- You're already doing all this, manually
- Testing will improve your design skills
- What are you waiting for?

#### Travel With A Guide



## **Customized Training and Mentoring**

http://clarkware.com mike@clarkware.com

#### Articles and Books



- A Dozen Ways to Get the Testing Bug in the New Year http://today.java.net/pub/a/today/2004/01/22/DozenWays.html
- <u>JUnit Primer</u> http://clarkware.com/articles/JUnitPrimer.html
- Pragmatic Unit Testing
   by Dave Thomas and Andy Hunt
   http://pragmaticprogrammer.com
- <u>Test-Driven Development By Example</u>
   by Kent Beck (Addison-Wesley, 2002)
- <u>Test-Driven Development: A Practical Guide</u>
   by Dave Astels (Prentice Hall, 2003)
- Java Development With Ant by Erik Hatcher (Manning, 2002)

## Discussion



## Thanks and have fun!

(Your input is valuable to me.)